



PRESS RELEASE

Release of Become a Legend: Dungeon Quest

It will be available from November 8

Become a Legend: Dungeon Quest is the name of the latest mobile game released by the developer Inverge Studios. It is a 2D side scrolling roguelike with fast paced gameplay focused on the action. It combines elements of great genre references such as the procedural dungeons of Rogue Legacy and the excellent mobile control of Sword of Xolan.

In "Become a Legend: Dungeon Quest" you play as a novice knight who, in order to avenge his master, must defeat Igniar, the fearsome King on Fire who lives in the last level of the dungeon. To improve your knight's skills you will have to get tons of gold coins by defeating enemies and finding the hidden treasures of the dungeon. Kill the bad guy and become a Legend!

"There's no other game like this on the mobile market. Lovers of the roguelike genre are in luck, with Become a Legend: Dungeon Quest you'll have hours of entertainment at a reduced price. The dungeons are procedurally generated, so there aren't two games alike. In addition, it's perfect to play at any time because you can save your progress between levels. We are willing to add more content if we see a good response from our users." –Javier Gerona, CMO at Inverge Studios.

Features:

- Procedural dungeons
- 9 levels of depth
- Skill tree of you Legend
- +25 spells and talents to choose
- A powerful final boss
- 4 control settings

Info:

- Release: November 8, 2017
- Platforms: Android / iOS
- Prices: Android: Free / iOS: \$2'99 No-Ads Version

Link to trailer: <https://www.youtube.com/watch?v=tDHK7rGPZdM>

Attached images of the game. Links to the game (available at November 8):

Google Play:

<https://play.google.com/store/apps/details?id=com.InvergeStudios.BecomeALegend>

Press release

Alicante (Spain), October 31, 2017

Date of release: *from 8th of November onwards*

App Store:

<https://itunes.apple.com/us/app/become-a-legend/id1290090269?l=es&ls=1&mt=8>

Contact

- Ana Martinez Alemañ
- Programmer and Designer
- Email: anam@invergestudios.com
- Phone number: +34 965 67 53 65
- Our web: www.invergestudios.com

About Inverge Studios

Inverge Studios is a video game "Start-up" founded in November 2016 by six Multimedia Engineers willing to undertake. They have been doing projects together for three years and they have won several awards. Among them, the 2016 Brains Eden festival held in Cambridge (United Kingdom). Currently developing video games for mobile devices, specifically for iOS and Android. With its latest games, Inverge has more than 120,000 downloads and more than 12,000 active users.