



Mad Line, the Snake 3.0

The popular game original from Nokia's phone has been reinvented by the game studio from Alicante called Inverge Studios.

Mad Line is an Android and iOS video game released by the developer Inverge Studios. The video game has been launched after three months of development and its aim is to remaster the classic Nokia's Snake.

The mechanics of the video game are the same, by tapping the screen the line we control rotates 90° its direction. Gems appear during the game and we need to collect them, there are obstacles to dodge and so on. It is made for quick games so you can kill the time whenever you're bored: in the bus, in waiting rooms...

The video game has hit the market this week and it's free. "We want to reach the people." The app contains in-app purchases and ads, though you do not have to buy anything to play.

"We define it as 3.0 because in the first place: it has the simplicity of the classic snake; second: obstacles have been added to get an extra gameplay; and three: the player has objects and power ups that allow them to take more time in game. "

Link to the video: <https://www.youtube.com/watch?v=iQ2iEveKyYg>

Attached images of the game.

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About Inverge Studios

Inverge Studios is a video game "Start-up" founded in November 2016 by six Multimedia Engineers willing to undertake. They have been doing projects together for three years and they have won several awards. Among them, the 2016 Brains Eden festival held in Cambridge (United Kingdom). Currently developing video games for mobile devices, specifically for iOS and Android.