



Cube Beat is an arcade video game published for mobile platforms, Android and iOS, by the developer of Alicante called Inverge Studios.

The game was released for Android users on December 12, 2016, while the iOS version was released on February 17, 2017, in order for users to test the video game and provide feedback to the studio. With the mid-March update for both platforms, the core of the video game is finally established.

Game description

The game, of very simple nature, consists mainly of a cube in the middle of the screen as well as squares closing in several of its faces. The user aim is to tap on the corresponding face indicated by the square that is closing at that moment. If we cannot fit the square to the face of the cube, we lose a life. The closer we tap at the moment the square is the size of the face, the better our score will be.

Throughout the game we can get combos if we concatenate perfect fits. Moreover, we will obtain coins in several ways: making combos, watching ads or simply playing (from time to time the player will be rewarded).

These coins can be used to unlock game modes, shields (which bring one more life) and other skins for the cube. It also contains an online ranking that has the best players of this game and their scores.

Game page on Inverge's web: <http://www.invergestudios.com/cubebeat/>

Link to Google Play Store (Android):

<https://play.google.com/store/apps/details?id=com.InvergeStudios.CuBeat>

Link to App Store (iOS):

<https://itunes.apple.com/WebObjects/MZStore.woa/wa/viewSoftware?id=1193199009&mt=8>

About Inverge Studios

This is the first video game published by Inverge, studio founded in November 2016. It currently develops mobile games, more specifically Android and iOS. The team consists of six Multimedia Engineers specialized in Digital Creation and Entertainment.

Web page: <http://www.invergestudios.com/>